

ASN-101
ASSASSIN PV: 18

TP: **BM** SZ: 2 TMM: 3 MV: 14"/10"
ROLE: **Scout** SKILL: 4

DAMAGE	S (+0) 2	M (+2) 1	L (+4) 0*
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OV: 0 | HEAT SCALE 1 2 3 S

A: ○○
S: ○○○

CRITICAL HITS
ENGINE ○+1 Heat/Firing Weapons
FIRE CONTROL ○○○○+2 To-Hit Each
MP ○○○○½ MV Each
WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**



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CDA-3G
CICADA PV: 28

TP: **BM** SZ: 2 TMM: 3 MV: 16"
ROLE: **Striker** SKILL: 4

DAMAGE	S (+0) 2	M (+2) 2	L (+4) 1
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OV: 0 | HEAT SCALE 1 2 3 S

A: ○○○○
S: ○○

CRITICAL HITS
ENGINE ○+1 Heat/Firing Weapons
FIRE CONTROL ○○○○+2 To-Hit Each
MP ○○○○½ MV Each
WEAPONS ○○○○-1 Damage Each

SPECIAL: ENE, PRB, RCN

ALPHA STRIKE STATS **BATTLETECH**



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SDR-7M
SPIDER PV: 19

TP: **BM** SZ: 1 TMM: 3 MV: 16"
ROLE: **Striker** SKILL: 4

DAMAGE	S (+0) 2	M (+2) 2	L (+4) 0
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OV: 0 | HEAT SCALE 1 2 3 S

A: ○○
S: ○○○

CRITICAL HITS
ENGINE ○+1 Heat/Firing Weapons
FIRE CONTROL ○○○○+2 To-Hit Each
MP ○○○○½ MV Each
WEAPONS ○○○○-1 Damage Each

SPECIAL: ENE

ALPHA STRIKE STATS **BATTLETECH**



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HER-5S
HERMES II PV: 23

TP: **BM** SZ: 2 TMM: 2 MV: 12"
ROLE: **Striker** SKILL: 4

DAMAGE	S (+0) 2	M (+2) 2	L (+4) 1
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OV: 0 | HEAT SCALE 1 2 3 S

A: ○○○○
S: ○○○

CRITICAL HITS
ENGINE ○+1 Heat/Firing Weapons
FIRE CONTROL ○○○○+2 To-Hit Each
MP ○○○○½ MV Each
WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**



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