

**ZEU-9S2**  
**ZEUS** PV: 43

TP: **BM** SZ: **4** TMM: **1** MV: **8"**  
ROLE: **Sniper** SKILL: **4**

DAMAGE	S (+0)	M (+2)	L (+4)
	3	5	5

OV: **0** | HEAT SCALE **1 2 3 S**

A: ○○○○○○  
S: ●●●●

SPECIAL: CASE, IF2, LRM1/2/2, REAR1/1/-

**CRITICAL HITS**  
ENGINE ○+1 Heat/Firing Weapons  
FIRE CONTROL ○○○○+2 To-Hit Each  
MP ○○○○½ MV Each  
WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**

**DRG-7N**  
**DRAGON** PV: 31

TP: **BM** SZ: **3** TMM: **2** MV: **10"**  
ROLE: **Skirmisher** SKILL: **4**

DAMAGE	S (+0)	M (+2)	L (+4)
	3	4	2

OV: **0** | HEAT SCALE **1 2 3 S**

A: ○○○○  
S: ●●●

SPECIAL: CASE

**CRITICAL HITS**  
ENGINE ○+1 Heat/Firing Weapons  
FIRE CONTROL ○○○○+2 To-Hit Each  
MP ○○○○½ MV Each  
WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**

**VND-5L**  
**VINDICATOR** PV: 31

TP: **BM** SZ: **2** TMM: **1** MV: **8"**  
ROLE: **Skirmisher** SKILL: **4**

DAMAGE	S (+0)	M (+2)	L (+4)
	3	2	1

OV: **2** | HEAT SCALE **1 2 3 S**

A: ○○○○  
S: ●●●●

SPECIAL: ENE, MEL, TSM

**CRITICAL HITS**  
ENGINE ○+1 Heat/Firing Weapons  
FIRE CONTROL ○○○○+2 To-Hit Each  
MP ○○○○½ MV Each  
WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**

**JR7-K**  
**JENNER** PV: 20

TP: **BM** SZ: **1** TMM: **3** MV: **14"/10"**  
ROLE: **Striker** SKILL: **4**

DAMAGE	S (+0)	M (+2)	L (+4)
	2	2	0

OV: **1** | HEAT SCALE **1 2 3 S**

A: ○○  
S: ●●●

SPECIAL: CASE

**CRITICAL HITS**  
ENGINE ○+1 Heat/Firing Weapons  
FIRE CONTROL ○○○○+2 To-Hit Each  
MP ○○○○½ MV Each  
WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**